Activity life cycle

package com.example.myapplication;

import androidx.appcompat.app.AppCompatActivity;

import android.os.Bundle;

import android.util.Log;

public class MainActivity extends AppCompatActivity {

@Override

protected void onCreate(Bundle savedInstanceState) {

super.onCreate(savedInstanceState);

setContentView(R.layout.*activity\_main*);

Log.*d*("lifecycle","onCreate invoked");

}

@Override

protected void onStart() {

super.onStart();

Log.*d*("lifcycle","onstart invoked");

}

@Override

protected void onStop() {

super.onStop();

Log.*d*("lifcycle","onstop invoked");

}

@Override

protected void onDestroy() {

super.onDestroy();

Log.*d*("lifcycle","ondestroy invoked");

}

@Override

protected void onPause() {

super.onPause();

Log.*d*("lifcycle","onpause invoked");

}

@Override

protected void onRestart() {

super.onRestart();

Log.*d*("lifcycle","onRestart invoked");

}

@Override

protected void onResume() {

super.onResume();

Log.*d*("lifcycle","onResume invoked");

}

}

Output



